Hall Ticket No:											Course Code: 14IMCA22T06
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MADANAPALLE INSTITUTE OF TECHNOLOGY & SCIENCE, MADANAPALLE

(UGC-AUTONOMOUS)

Direct 2nd Year MCA- I Year II Semester (R14) Supplementary End Semester Examinations-January-2016

(Regulations: R14)

SOFTWARE ENGINEERING

	SOFT WARE ENGINEERING	
Tin	ne: 3Hrs Max Marks:	60
	Attempt all the questions. All parts of the question must be answered in one place only. In Q.no 1 to 5 answer either I or II only. Q.no 6 which is a case study is compulsory.	
1.(1)	a) What is Software Myth? Write about various types of myths and their true aspects.	6M
	b) Discuss about Generic Process Framework Activities.	6M
	OR	
1.(11)	a) What is meant by Prototyping? Discuss in detail the Prototyping Model.	6M
	b) Write about aspect oriented software development.	6M
2.(1)	a) Explain in detail on requirements elicitation and analysis process.	6M
	b) Describe Flow-Oriented Modeling with an example.	6M
	OR	
2.(11)	a) Explain about various Design Engineering Concepts.	6M
	b) Write about function based component design.	6M
3.(1)	Explain the User Interface Analysis and design steps.	12M
	OR	
3.(11)	Discuss about pattern based software design.	12M
4.(1)	a) Explain the strategic approach to software testing.	6M
	b) Describe the Bottom Up Integration Testing.	6M
	OR	
4.(11)	Explain the control structure testing in White Box Testing Techniques	12M
5.(1)	Explain in detail the risk mitigation, monitoring and management.	12M
	OR	
5.(11)	What do you mean by Reengineering? Write about Software Reengineering Activities.	12M
	*** END***	

Hall Ticket No: Course Code	e: 14IMCA22T08
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(Regulations: R14)

OPERATING SYSTEMS

	OPERATING SYSTEMS	
Time	e: 3Hrs Max Marks:	60
	Attempt all the questions. All parts of the question must be answered in one place only. In Q.no 1 to 5 answer either I or II only.	
1.(1)	a. Distinguish between Symmetric multiprocessing and Asymmetric multiprocessing.	6M
	b. Give a brief note on Real time systems.	6M
	OR	
1.(II)	a. Define system program. Give the classification of system programs.	6M
	b. Write notes on virtual machines.	6M
2.(I)	Describe any three CPU scheduling algorithms with an example.	12M
	OR	
2.(II)	a. List and explain the four necessary conditions for deadlock.	6M
	b. Explain the deadlock recovery mechanisms.	6M
3.(1)	a. Draw and explain segmentation hardware.	6M
	b. With a neat diagram explain the inverted page table architecture.	6M
	OR	
3.(II)	a. What is trashing? Discuss the two methods for controlling trashing.	8M
	b. Describe the two frame allocation schemes with examples.	4M
4.(1)	Give a detailed note on the various directory structures.	12M
	OR	
4.(11)	a. With an example explain SCAN disk scheduling algorithm.	6M
	b. Discuss how swap space is used, where swap space is located on disk, and how	6M
	swap space is managed.	
5.(I)	Define protection. What are the goals of protection? Explain the principles of	12M
	protection. Also describe the domain of protection. OR	
5 (11)		1284
5.(II)	Write short notes on the following a) One-Time passwords	12M
	a) One-Time passwords b) Asymmetric encryption	
	c) Buffer-overflow – explanation	
	*** END***	

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COMPUTER ORGANIZATION

	COMPOTER ORGANIZATION							
Time: 3Hrs Max Mar								
A	ttempt all the questions. All parts of the question must be answered in one place only In Q.no 1 to 5 answer either I or II only.	' .						
Q.1.(I)	a) Discuss various arithmetic and logical operations in detail.	6M						
	b) Explain the function of 3-to-8 decoder.	6M						
OR								
Q.1.(II)	a) Represent the decimal number 8620 in excess 3-code, 8421 code and binary number.	6M						
	b) With the help of neat sketch explain 4 to 1 multiplexer.							
Q.2.(I)	Design a bus system for four registers, and also give the block diagram for the same.	12M						
	OR							
Q.2.(II)	a) Explain the operation of restoring division with flow chart.	6M						
	b) Design and discuss four bit bidirectional shift register.	6M						
Q.3.(I)	a) Write a sub routine for basic computer to subtract two numbers. Explain.	6M						
	b) Explain about hand shaking.	6M						
	OR							
Q.3.(II)	Discuss various addressing modes in detail.	12M						
Q.4.(I)	What is virtual memory? Explain the mapping procedure for converting virtual address to physical address with necessary tables. OR	12M						
Q.4.(II)	Explain page replacement policies with example.	12M						
Q.5.(I)	Discuss in detail about DMA controller and its functionality.	12M						
	OR							
Q.5.(II)	What is an interrupt? Explain the steps to be carried out while serving an interrupt.	12M						
	*** END***							